

LITTLE RED TRUCK'S GALACTIC GARAGE
SERIES BIBLE



Series Summary

What do you do when your hyperdrive blows in the middle of the Transfloog Nebula? What happens when your saucer gets stuck in the tar pits of Gloorblax VII? Why, you call up **Little Red Truck's Galactic Garage** to give you a hand!

Little Red Truck's Galactic Garage is the **AAA of the galaxy**. **Little Red** and his truck friends **Toni**, **Clunk**, and **Revv** have made it their mission to help any and all space travelers in need of assistance. With the help of their human mechanic friend **Ralph**, their new alien pal **Jaz** and her **Sonic Space Ramp**, they can launch off into the far reaches of the universe!

Each episode sees these four trucks travel to strange new worlds and meet strange new friends with tricky problems to solve. In the course of their adventures the Galactic Garage crew will learn about **working together**, **problem solving**, and **the wonders of space!**

Backstory

An alien saucer crashes on Earth, right outside of Little Red Truck's Garage. The occupants of the saucer, teenage alien Jaz and her pet **Bit-Byte**, meet Ralph and his four trucks. Jaz soon develops a newfound fascination with planet Earth. She decides to stick around to help her new friends upgrade the garage and trucks, allowing them to service distressed travelers across the universe!

Using Jaz's Sonic Space Ramp - a Hot Wheels-esque series of loops and tracks – the trucks can launch into hyperspace and travel to any destination in the universe. Jaz has also outfitted each of the four trucks with their own **special tools** that pop out of their hoods whenever needed. She also hooks them up with super speed that they use to launch off the Sonic Space Ramp.

Rules of the World

Little Red Truck's Galactic Garage takes place in a sci-fi universe that could be described as ***Transformers*** combined with a **kid-friendly version of *Rick and Morty***.

Each mission introduces a brand new location with its own **unique look and rules**. This diversity allows us free rein to dream up any crazy planet we want, as long as it fits the tone of the show. In one episode, we could have a Dr. Seuss-style world filled of pink waterfalls and gelatinous cows. In another, we could have a world that is built on a collection of comets connected together by playground slides. The sky's the limit!

The four main trucks are sentient and do not need a driver to operate them. However, they can hold passengers. Each of the trucks have been **modified with alien technology** to assist in their jobs. Tools and gadgets can pop-up out of hidden compartments on the trucks' bodies as needed, much like the Mach 5 in *Speed Racer*.

When the trucks launch into hyperspace, it acts like a wormhole, allowing the trucks to travel vast distances in very short periods of time. These are nicknamed **hyperways**. While going through a hyperway, it looks as if the trucks are flying through a tunnel of light ala *Star Wars*. On the other side, the trucks arrive directly on the planet's surface. The hyperway remains open for some time after that. Based on the distance traveled, it will eventually break down and become unusable. The truck's need to get the job done and head home before it does.

While the trucks will almost always make it back to the hyperway in time, there is another way they can get home. Throughout the universe, there are **Space Worms**. These creatures can create literal wormholes to any planet in the universe. Their only requirement: dirt from that particular destination. For example: In one episode the trucks take too long and the hyperway closes. Thankfully, Revv has a potted plant in her grab bag of tools that is full of earth dirt to feed the Space Worms. And they said her potted plant was silly!

Gravity and other physics-based factors do **change planet-to-planet**, whenever the plot requires it. While we do reference commonly known space/physics concepts as Easter eggs, the series itself operates on comic book logic rather than real-life physics.

Tone

Little Red Truck's Galactic Garage is a **bright, warm, and inviting** sci-fi series. We want kids to be fascinated by the unfamiliar, not afraid of it. Think *Buck Rogers* or *Flash Gordon* for modern kids.

The focus of the series is **adventure and excitement**. The comedy component comes in the form of **fun, colorful characters** and humor crafted specifically for younger viewers with the occasional Easter egg for parents.

Garage

Little Red Truck's Galactic Garage is headquartered on Earth in the Middle o'Nowhere Desert; a barren landscape reminiscent of Nevada's Area 51.

The garage itself looks like a cross between a mad scientist's lab, a space center, and a typical auto garage. Jaz has added all sorts of sci-fi trappings to the otherwise weathered building. The juxtaposition between the technological and the old-fashioned ties into our over-arching theme of **diverse elements coming together to create something great**.

Around the slightly worn-down building are massive SETI dishes that have been installed to receive video distress calls from space that are played inside the garage's NASA-style mission control room. Mission control is also where Ralph and Jaz work when they **serve as ground control** for the four trucks.

Even with Jaz's tech, the four trucks still have to train in order to succeed in various missions. Practice makes perfect! This is why the garage has a large underground **training facility**. It is much like one that astronauts use to train for space travel, but specially made for trucks.

The Sonic Space Ramp is located in a **nearby canyon**. Behind a large door in mission control is a tunnel that leads to the space ramp. This way the trucks can head out as soon as they are done watching the distress call.

A couple of miles away from the garage is a small town called **Starry Falls**. Besides the town, the desert is sparsely populated. Jaz can walk around the garage and surrounding area without fear of someone discovering her alien nature.

Most of the action in the series **occurs in space**. Usually we would only see the garage and surrounding environments at the beginning of each episode.

Characters

Little Red Truck (male): A red pick-up truck. He loves space and helping others. He's the **leader** and the truck everyone looks to for guidance. He's gregarious and friendly, though sometimes the zanier antics of his compatriots get on his nerves. He doesn't always like the pressure that comes with being in charge, but he usually is the best candidate for the job. Jaz installed a lot of gadgets on him which allow LRT to navigate and act as diplomat. He can extend radars, scanners and translation devices from his hood.

Toni (female): A tow truck and the **strongest** of the bunch. She's very passionate, confident, and a little brash. This means she can rush into things or be quick to anger. However, this also means she will give 110% and stick by her friends through thick and thin. She's second in command behind Red, but acts as his right-hand. Jaz gave her what is probably the strongest tow hook and winch in the galaxy so she can lift or pull almost anything. She has a number of other skills and qualities, but Toni is most proud of her strength. Her pride means that she can sometimes be embarrassed to ask for help.

Clunk (male): A large SUV. Clunk is introverted and matter-of-fact. He tends to overthink things which leads him to constantly worry. However, this same overthinking allows him to come up with solutions to tricky problems. He can be a little timid but he'll summon up his courage when he really needs to, especially if his friends are in danger. Jaz installed an extremely fast **3D printer** in Clunk's trunk which **allows him to craft anything** the trucks need on missions, using available planetary material. Clunk is also commonly the one that provides updates on how much time the team has left before the hyperway closes.

Revv (female): A brightly colored compact car. Revv is the goofball and dreamer of the group. Her solutions to problems are bizarre and seldom work at first, but oftentimes attempting them turns out to be inadvertently useful to the team in the end. Revv jokes around a lot. She and Bit-Byte like to play pranks on the other trucks, but she really does like her friends. Jaz gave Revv a **grab-bag of miscellaneous gadgets** she can pop out of her hood. These include but are not limited to: a blender, rocket wheels, a piano, and a disco ball. Revv has a knack for finding unconventional uses for these items that aid the Galactic Garage in its work.

Ralph (male): A folksy small town mechanic who is "gettin' on up there in years." Ralph is a kind soul, always ready with some practical wisdom and homespun advice, much like a dependable grandparent with which many children are familiar. Living in the Middle o'Nowhere Desert, Ralph feared he'd have to retire early because of a lack of customers, but with Jaz's arrival he now has potentially billions of them. Ralph **serves as mission control** for LRT and the gang. He keeps in contact with them over their communication devices and gives suggestions and advice when they need it. Ralph also functions as the truck's medic, fixing them up when something breaks.

Jaz (female): A humanoid, blue-skinned, teenage alien. Jaz crash landed on Earth and was discovered by LRT and the gang. She initially planned to return to her planet once her ship was repaired, but found that she loved life on Earth (particularly the ice cream!). Very much a fish out of water, Jaz has jumped headfirst into "living the earthling life." Though she can be a bit childish at times, no one can fault her for her eagerness or willingness to help. She has advanced knowledge of math, science and the universe. This pairs very well with Ralph's folksy wisdom and mechanic's skills. She **works alongside Ralph** when talking to the team over the radio, providing tidbits of

knowledge for both the team and the viewers. Occasionally, she will go out with the trucks on their space adventures. “Jaz” is short for her real name which takes four hours to say.

Bit-Byte (male): Jaz’s pet who looks like an orange lemur mixed with a flying squirrel. He was with Jaz when her ship crashed and now tags along with the trucks on their various missions. Bit-Byte makes himself useful by **scoping out the planetary terrain** from above and **going into small areas** that the trucks can’t reach. He speaks in short one-word exclamations (“HI!” “CHARGE!” “FRIEND!” “FOOD!”). Bit-Byte and Revv are kindred spirits and like to play pranks together. This often gets them into trouble.